

Objective

To collaborate with show teams realizing, innovative, evocative theatrical productions.

Experience

THEATRICAL SCENIC DESIGNER, 1992-PRESENT

Designing scenery for the theatre, interpreting scripts and director's visions, and collaborating with the production team, I provide complete scenic design solutions. The range of tools at my disposal include traditional and electronic media, hand drafting as well as complete three-dimensional AutoCAD design drafting, and I am equally adept when modeling with cardboard and glue as with the computer. Local Seattle contracts have included The Fifth Avenue Theatre, ACT, and Village Theatre.

THEATRICAL PROJECTION DESIGNER, 2001-PRESENT

My experience in theatrical projection includes content design and cueing (Watchout, GrandMA, PowerPoint), using Pani and PIGI technology (slides and scrolls). My work has appeared on the legitimate stage (ACT, 5th Avenue, Seattle Children's Theatre, Arizona Theatre Company), and for corporate presentation (Washington Mutual, Samsung, Boeing, PopCap). I create original artwork based on the show's concept using a variety of media, including photography, digital artwork, video, animation, and stock imagery.

CREATIVE DIRECTOR, THE PRODUCTION NETWORK INC., 2008-2009

Applications in the creative studio included writing treatments, directing videos, storyboarding, brainstorming and developing concepts, leading project teams, and presenting to client.

DESIGN DIRECTOR, THE PRODUCTION NETWORK INC., 2003-2009

I ran a design studio of up to ten designers while also leading active event and exhibit projects. In addition to supervising schedules, departmental budgets, hiring/firing, and reporting to company owners, I worked with show teams on multiple projects, with high-profile clients including Microsoft, Nintendo, Boeing, WaMu, Samsung, and Intel. I provided leadership and training for all of my employees, developed strategy for departmental interaction, and established a collaborative tone in the design department.

LEAD DESIGNER, THE PRODUCTION NETWORK INC., 2001-2002

Actively involved with project teams designing exhibits and events, I produced concept sketches, renderings, and supporting documentation. Acting as art director on key shows such as Samsung's Consumer Electronics Show keynote address, I conceived and storyboarded all projections in collaboration with the production's creative director, as well as specified all scenic elements including moving elements (wagons, special effects), finishes, and physical scenery.

DESIGNER, THE PRODUCTION NETWORK INC., 1996-2000

Working with clients on trade show exhibits and event scenery during the dot.com boom, I created a wide variety of solutions, conceptualizing, presenting, rendering, and finishing projects. Ranging from 10 x 10 custom trade show booths to keynote stages, the solutions were on time, on budget, and creative, in support of the client's brand.

KNOWLEDGE

UW Certificate in Design Firm Leadership and Management, 2008; MFA in scenic design from University of Utah, 1993; BA in Communication Arts from Grove City College

Adobe Production and Design suites, AutoCAD, Cinema4D, SketchUp, Particle Illusion, Microsoft Office

Select Productions

| Show | Client or Director | Locale | Year |
|---|-----------------------|--|--------------|
| <u>Joseph and the Amazing...Dreamcoat</u> | James Rocco | Fifth Avenue Theatre, Seattle, WA | 2009 |
| <u>Runt of the Litter</u> | Bo Eason | ACT Theatre, Seattle, WA | 2009 |
| The Living Proof Project | PBJS/Gates Foundation | Harmon Theatre, Washington D.C. | 2009 |
| The Readiness Edge | PBJS/Microsoft | Microsoft Studios, Redmond, WA | 2009 |
| Microsoft Services Keynote/MGX* | Microsoft | Georgia World Congress Center, ATL | 2009 |
| The Visual Kitchen | PBJS/Microsoft | Microsoft Studios, Redmond, WA | 2009 |
| Bejeveled Twist launch* | PopCap | Experience Music Project, Seattle, WA | 2008 |
| MGX 2006-2009 keynote* | Microsoft | Orlando, FL; Atlanta, GA | 2006-2009 |
| Windows Server 2008 launch* | Microsoft | Nokia Theater, Los Angeles, CA | 2008 |
| Boeing 787 Premiere* | Boeing | Everett, WA | 2007 |
| <u>West Side Story</u> | Bill Berry | Fifth Avenue Theatre, Seattle, WA | 2007 |
| <u>Addy: An American Girl's Story</u> (projections) | Linda Hartzell | Seattle Children's Theater + National Tour | 2007 |
| <u>The Buddy Holly Story</u> (projections) | David Bennett | Fifth Avenue Theatre, Seattle, WA | 2007 |
| <u>Windows Vista Launch*</u> | Microsoft | Nokia Theater, New York, NY | 2007 |
| Amazon Fishbowl with Bill Maher (webcast)* | Amazon.com | Hollywood, CA | 2006 |
| Puget Sound Revels | B.J. Douglas | Rialto Theater, Tacoma, WA | 1996-present |
| <u>Gentlemen Prefer Blondes</u> (projections) | David Armstrong | Fifth Avenue Theatre, Seattle, WA | 2005 |
| <u>Hullabaloo</u> (scenery for game DVD)* | Cranium | Jonas Jensen Studios, Seattle, WA | 2005 |
| <u>Macbeth</u> (projection design) | Stephen Wrentmore | Arizona Theatre Co., Tucson, AZ | 2005 |
| Visual Studio/SQL Server Launch* | Microsoft | Moscone Center, San Francisco, CA | 2005 |
| <u>The Woman In Black</u> | Jeff Steitzer | ACT Theatre, Seattle, WA | 2005 |
| Boeing 787 Global Roadshow* | Boeing | International promotional tour | 2004-2006 |
| <u>Alki</u> (projection design) | Kurt Beatty | ACT Theatre, Seattle, WA | 2004 |
| Boeing 7E7 Authority to Offer Announcement* | Boeing | WSTC, Seattle, WA | 2003 |
| Washington Mutual State of the Group* | WaMu | Seattle, WA & Anaheim, CA | 2001-2003 |
| <u>Accidental Death of an Anarchist</u> | Chuck Harper | University of Washington | 2002 |
| Boeing 777-300ER Roll Out* | Boeing | Everett, WA | 2002 |
| Samsung Digital Word Tour NY* | Edelman | Guggenheim, New York, NY | 2002 |
| Boeing 747-400ER Roll Out* | Boeing | Everett, WA | 2002 |
| Samsung at Consumer Electronics Show* | Edelman | Las Vegas, NV | 2002 |
| <u>Noises Off</u> (remounted) | Stephen Pearson | University of Washington | 2001 |
| <u>Noises Off</u> | Burke Walker | Village Theatre, Issaquah, WA | 2001 |
| <u>Peter Pan</u> | Bonnie Hellman. | Cabrillo Stage, Santa Cruz, CA | 2000 |
| <u>The Compleat Works of Wllm Shkspr</u> (tour) | Eddie Levi Lee | Empty Space, Seattle, WA | 2000 |
| Microsoft Games E3 trade show booth* | Microsoft | Los Angeles, CA | 2000 |
| <u>Summer and Smoke</u> | Ellen Graham | NW Actor's Studio | 1999 |
| <u>Bootlegger</u> | Steve Tomkins | Village Theatre | 1998 |
| Nintendo Merchandisers National Meeting* | Watts-Silverstein | Orlando, FL | 1997 |
| Intel Technology Series and Analysts Meeting* | Watts-Silverstein | New York, NY | 1997 |
| <u>Ruthless</u> | Carys Kresny | Village Theatre | 1996 |
| <u>The King and I</u> | Tim Threlfall | Civic Light Opera, Seattle WA | 1996 |
| <u>Blithe Spirit</u> | Jack Clay | Village Theatre | 1996 |
| <u>The Nutcracker</u> | Joann Barkes, chor | Southold Dance Co, South Bend IN | 1995 |
| <u>Room Service</u> | Steve Tomkins | Village Theatre | 1995 |
| <u>You Can't Take it With You</u> | B.J. Douglas | Village Theatre | 1994 |
| <u>Shadows</u> | Phyllis Haskell, chor | Performing Dance Co. Salt Lake City | 1994 |
| <u>A History of the American Film</u> | Steve Lawson | Williamstown Theatre Festival | 1992 |

* Designed while employed by The Production Network, Inc.